



8u-18

2024 RULES



At a glance

MERCY RULES

8u-18u

- 15 after 3
- 10 after 4
- 8 after 5

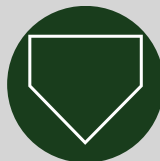


AGE RESTRICTIONS

Your age is determined by the May 1st date of that year OR your high school graduation year.

2024 Grad Classes

18u - 2024	17u - 2025
16u - 2026	15u - 2027
14u - 2028	13u - 2029
12u - 2030	11u - 2031
10u - 2032	9u - 2033
8u - 2034	



Bats: (See Banned Bats pg.5)

8u to 12u, there will be bat restrictions to BPF 1.15

13u = BPF 1.15 or BBCOR. Max Difference of Drop 8

14u-18 = BBCOR



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Tournament Format:

Age	8u	9u	10u	11u-12u	13u-14u	15u-18u
Base Dimension	60'	60'	60'	70'	90'	90'
Mound Distance	Machine pitch	46'	46'	50'	60'6"	60'6"
Innings	6	6	6	6	7	7
Time Limit	1 hour 30 min	1 hour 45 min	1 hour 45 min	1 hour 45 min	(see event)	2 hours

**All Championship games will have no time limit*

ALL RULES NOT LISTED WILL FOLLOW NFHS BASEBALL RULES/GUIDELINES

Coin Flip: In Pool Play home team is determined by a coin flip. Better Seed will determine home/away during bracket play. Base umpire will announce start time on the first pitch of each game. Start time will be recorded by base umpire and relayed to PB Tournaments staff. Any time discrepancies should be addressed before the end of the 1st inning.

Teams **must** be prepared to play 15 minutes before their scheduled game time.

Roster Submission Required: Rosters must be submitted before the first pitch of the teams' first game. Rosters must be submitted by all teams attending. (You may add players during the event, but they must be added to the online roster prior to entering the player's first game). Players cannot compete for multiple teams in the same division on the same weekend. Players can compete in multiple age groups on a given weekend (Players must be age and/or grade eligible to do this.)

Age Restrictions: Your age is determined by the May 1st date of that year OR your high school graduation year.

- If the team is found with an illegal player due to incorrect report of that player's age, grade, or DOB — that team will be KICKED OUT of the tournament and will forfeit all games with a score, 7-0. If a team is found with a non-rostered player that player will be removed from the game.
- A Player is Only Eligible to play for 1 Team per AGE group per weekend.
 - Example: A 10u eligible player can play for both a 10u team and an 11u team on a given weekend (As long as they are rostered on both teams).
- Determining the validity of a player's type of protest and must be accompanied by \$100. If the player is found legal, the coach protesting will lose their \$100.

SEEDING / TIE BREAKERS – Pool Winners will always be the better seed than a non-pool winner. From there all wild card teams will be determined based on the rules below: (After Pool winners, pool seed will have no effect on who advances, i.e. a 2-0 team who finishes 2nd in their pool will be seeded behind a 1-1 team who wins their pool.)

- Win/Loss Record
- Head to Head (does not apply with 3 or more teams tied)
- Runs Allowed
- Runs Scored
- Runs Allowed in Losses
- Runs Scored in Losses
- Coin Flip

Game Play:

Coaches: We strongly encourage that only 3 coaches be in the dugout. We Reserve the right to limit the number of coaches in the dugout, if deemed necessary.

Bats: (See Banned Bats)

- 8u to 12u, there will be bat restrictions to BPF 1.15
 - Must be stamped by either USSSA or USA
- 13u = BPF 1.15 or BBCOR. Max Difference of Drop 8
- 14u - 18u = BBCOR

Illegal Bat Penalty

- A batter using an illegal bat is deemed illegal as soon as he steps into the box. If a player uses an illegal bat, the player will be ruled out and runners will not be allowed to advance. Runners that have advanced during that at-bat before the illegal bat was identified, and not as a result of a batted ball, shall be entitled to the base(s) they achieved.
- The umpire can be notified at any time after the batter has entered the box, but must be notified prior to the first pitch of the next batter or before all defensive players leave fair territory.
- If a team has three illegal bat rules infractions the Head Coach will be ejected for the rest of the tournament.

Mercy Rules:

- A. 15 runs after 3 innings
- B. 10 Runs after 4 innings
- C. 8 Runs after 5 innings

*bracket play follows the same mercy rules

Slashing: Is legal.

Head first sliding into any base is legal.

Balks: All balks are LIVE.

3rd to 1st move is ILLEGAL. A balk shall be called when a pitcher, while in contact with rubber, fakes, but does not complete a throw to first or third base.

Number of Players: A game can start with either 8 or 9. However if a team drops to seven or less the game will be automatic forfeit. If a team starts a game with 8 players, the 9th spot in the order will be an automatic out.

Batting Lineups:

Hit 9 with a DH or no DH. We will honor the High School DH Rule. (14 and under).

Hit 10 with one EH and with or without a DH. EH can be used as a free defensive substitution.

Hit 11 with a DH or no DH and two EH's. EH's can be used as a free defensive substitution.

Hit a continuous lineup with free substitution. See ejections and injuries rules to see what happens when losing a player.

In the situations 1 and 2 you will have to follow high school substitution rules.

Skunk in the Outfield Play (Where runner on First Creates his own base path by backing up into the outfield will not be allowed. Runner at first must take a lead with a direct line toward 2nd base.

First Offense, Umpire will call time and issue an official team warning putting all players back to their starting base.

Second Offense, Runner will be declared out and any pitch or action by other runners will be nullified.

Pitching:

PB Tournaments does not enforce any pitch count or innings limitation.

Bracket play:

- Run rules will remain in effect throughout bracket play including championship games. (15 after 3, 10 after 4, 8 after 5)
- California rules will be played for all extra innings (excluding championship games) (Last Batted Out) on 2nd base. 1 Out. Each batter will start with a 1-1 count.
- Better seed is required to be the home team!

Intentional Walks: Head Coach needs to inform the umpire of the intentional walk, no pitches will be thrown, and the hitter will be awarded first base.

Courtesy Runner: Courtesy runner is optional for pitcher or catcher at anytime. The courtesy runner must be a legal sub or the last batted out if you are batting a continuous lineup. If there are no legal subs left in a non-continuous lineup the courtesy runner shall be the last batted out (If the last batted out is the pitcher or catcher of record, the courtesy runner shall be the prior batted out). If no out has been recorded in the game, there will not be a courtesy runner allowed. In the instance of an incorrect courtesy runner, there will be no penalty and the correct courtesy runner will replace the current runner on base. The courtesy runner will never be mandatory.

Age Specific rules:

- **8u machine pitch**
 - No leadoffs
 - No drop 3rd strikes
 - Max of 6 runs an inning until the final inning. No limit in the final inning.
- **9u & 10u**
 - No leadoffs
 - No balks
 - No drop 3rd strikes

Forfeit Ruling:

- 13u and up: if a team forfeits a game, it will be scored 7-0. (12 and under 6-0)
- Tournament Director has the ability to amend forfeit scoring
- Forfeits cannot better the seed for the forfeiting team

Complete Games and Extra Innings:

- If rain or weather suspends a game. 4 (3 1/2 innings if home team is winning) innings could be considered a complete game in a 6 inning game. Or 5 (4 1/2 innings if home team is winning) innings in a 7 inning game
- There will be NO extra innings in pool play games, even if time allows.
- California rules will be played for all extra innings (excluding championship games)
 - (Last Batted Out) on 2nd base. 1 Out. Each batter will start with a 1-1 count.
 - **SUPER SELECT POD PLAY:** Extra innings will follow California rules
- Tournament Directors will have the option to alter complete game rules based on score, weather, time under delay, and game implications.

Banned Bats:

WTDXCBR 2129-17	2017 CF Zen Balanced 2 5/8" (-8) – (29/21, 30/22, 32/23, 32/24)
WTDXCBZ 1828-17	2017 CF Zen SL 2 3/4" (-10) – (28/18, 29/19, 30/20, 31/21, 32/22)
WTDXCBZ 1929-17F1	2017 CF Zen Zero Dark 2 3/4" (-10) – 29/19 30/20)
YBB18GX10	2018 Easton Ghost X 30/20 (USA Bat only)
DSBK08	2018 Dirty South Kamo (30/22, 31/23, 32/24, 31/21, 32/22)
BTKYB	2018 Mattingly Balistk BBCOR
CX2-BT0573	2018 CX2 Nike BBCOR (Light Grey, Dark grey and Blue)
Vector TLS	2018 Reebok Vector TLS (32/29, 33/30)
Marruci Cat5	2018 Marruci Cat 5 (33/30, 34/31)
Marruci Black	2018 Marruci Black (33/30, 34/31)
YB12D	2018 TPX Dynasty -12
WTLBBMTB330	2020 Meta Prime BBCOR 33' /30 oz

Protest Rules

Protests are only available for a violation or misapplication of rules, not for disagreement with an umpire's judgement call.

You can not protest an umpire's judgement of a play.

You can not protest (Not limited to these items)

1. Balls and Strikes
2. Out and Safe Calls
3. Balk Calls
4. Obstruction and interference Calls
5. missed bases

1.0 How to initiate a protest.

1.01 Stop the Game. If a pitch is thrown the protest is null and void.

1.02 Do not argue with the umpire, find a tournament director and tell him you would like to protest.

1.03 Present your \$100.00 non refundable cash unless the protest is upheld.

What can you actually protest?

- Illegal Players
- Illegal Bats
- Substitutions
- Rule interpretations

Cancellation Credit Policy

- 1.If Zero Games are played 75% of entry fee will be returned as a credit for a future event run by PB Tournaments
- 2.If 25% of your guaranteed tournament games are played 50% of entry fee will be returned as a credit for a future event run by PB Tournaments.
- 3.If 33% of your guaranteed tournament games are played 40% of entry fee will be returned as a credit for a future event run by PB Tournaments.
- 4.If you play 2 or more of your scheduled games, that is considered a full tournament.
- 5.Credits are valid for 12 months from the time of the cancelled event.

Gate Fees are non refundable. PB Tournaments will do everything we can to play all scheduled games.

Teams that pull out after an event is sold out will not receive any refund or credit.

Teams that pull out with 90 days of an event will not receive any refund or credit.

Teams that pull out prior to the 90 days of an event will receive a refund minus their deposit.